Term		Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Topic		Health Related	Dance	Gymnastics	Games	Athletics	Athletics and games
Title		Fitness					
Year	PE	L.O. To develop	L.O. To develop	L.O. To develop practical	L.O. To develop	L.O. To develop	L.O. To develop
4		practical skills in	practical skills in	skills in order to participate,	practical skills	practical skills in	practical skills in
		order to	order to participate,	compete and lead a healthy	in order to	order to participate,	order to participate,
		participate,	compete and lead a	lifestyle	participate,	compete and lead a	compete and lead a
		compete and lead	healthy lifestyle	- Plan, perform and repeat	compete and	healthy lifestyle	healthy lifestyle
		a healthy lifestyle	- Create dances and	sequences	lead a healthy	- Run for short	- Choose and use a range
		- Run for short	movements that convey	- Move in a clear, fluent and	lifestyle	distances and times,	of simple tactics and
		distances and times,	a definite idea.	expressive manner.	- Maintain	and for longer	strategies.
		and for longer	- Change speed and	- Refine movements into	possession of a	distances and times.	- Keep, adapt and make
		distances and times.	levels within a	sequences.	ball (with, e.g.	-Keep a steady pace.	rules for striking and
		-Keep a steady pace.	performance.	- Show changes of direction,	feet, a hockey	- Practise 5 basic	fielding games.
		- Describe and	- Develop physical	speed and level during a	stick or hands).	jumps e.g hop, step,	- Recognise good
		evaluate the	strength and suppleness	performance.	- Pass to team	jump.	performance and identify
		effectiveness of	by practising moves and	- Travel in a variety of ways,	mates at	- Combine basic	the parts of a
		performance and	stretching.	including flight, by transferring	appropriate times.	actions and form	performance that need
		recognise aspects		weight to generate power in	- Lead others and	simple jump	improving.
		that need improving.		movements.	act as a respectful	combinations.	- Know what rules are
				- Show a kinesthetic sense in	team member.	- Throw into a target	needed to make games
				order to improve the placement		using slinging, pushing	fair.
				and alignment of body parts		and pulling actions.	- Understand simple
				(e.g. in balances experiment to		- Describe and	patterns of play.
				find out how to get the centre of		evaluate the	- Use appropriate
				gravity successfully over base		effectiveness of	language to describe
				and organise body parts to		performance and	performance
				create an interesting body		recognise aspects that	- Know what they need
				shape).		need improving.	to improve their game
				- Swing and hang from			and what they need to
				equipment safely (using hands).			practice.